

Keyboarding

General Information

Description

This course is designed for grades 2 - 5 and is geared toward gaining proficiency in typing and general keyboarding. However, the course adds a special twist by incorporating common core modules from English, math, science, and social studies into the typing lessons. Furthermore, the course contains creative content such as filling in crossword puzzles and typing out flash cards to test typing proficiency beyond just typing endless sentences.

Expectations and Outcomes

Here are some additional outcomes:

- Students will learn / improve their typing skills.
- Students will learn to identify proper words and phrases.
- Students will improve their math skills.
- Students will learn about historical figures.
- Students will learn about historical landmarks, continents, states, and states and their capitals.

Course Materials

Prerequisites

- None

Device Requirements

Any device with Internet connection is sufficient.

Additional Information and Resources

Course Length	Delivery Method	Recommended Age Group
15 Hours per Grade Level	Online / Classroom	Elementary (Ages 7 - 11)

Standards Aligned

CSTA
ISTE
K-12 Framework
Common Core

Attention to Equity and Diversity

Rex Academy is dedicated to bringing this course to all interested students, regardless of their background or the zip code in which they reside.

As such, special attention has been given to the curriculum in the following manner:

1. Rex Academy’s Keyboarding content can run on any device (Chromebooks, tablets, phones, PCs, etc). The Internet connection needs to be minimal. We are determined to remove all obstacles for access.
2. The course can be conducted in a direct classroom setting or in an after-school environment.

Interdisciplinary Instruction

Rex Academy combines technology instructional materials with common core alignment to integrate other disciplines into the curriculum.

In the case of Keyboarding, Rex has taken special care to incorporate common core subject areas for each grade level. For example, in the third grade, students will identify states and capitals, explore literature, identify continents and landmarks, perform some math, and explore some of Aesop’s fables.

Course Syllabus - 3rd Grade

Unit Number	Topic	Brief Description
Lesson 1	Keys f and j and Space Bar	Keys f and j and Space Bar
Lesson 2	Keys d and k	Keys d and k
Lesson 3	Keys s and l	Keys s and l
Lesson 4	Keys a and ;	Keys a and ;
Lesson 5	Home Row Keys	Home Row Keys
Lesson 6	Keys r and u	Keys r and u
Lesson 7	Keys e and i	Keys e and i
Lesson 8	Keys w and o	Keys w and o
Lesson 9	Keys q and y	Keys q and y
Lesson 10	Keys p and t	Keys p and t
Lesson 11	Top Home Row Keys	Top Home Row Keys
Lesson 12	Keys v and m	Keys v and m
Lesson 13	Keys c and ,	Keys c and ,
Lesson 14	Keys x and .	Keys x and .
Lesson 15	Keys z and /	Keys z and /
Lesson 16	Keys b and n	Keys b and n
Lesson 17	Bottom Home Row Keys	Bottom Home Row Keys
Lesson 18	The Shift Key	The Shift Key
Lesson 19	The Enter Key	The Enter Key

Unit Number	Topic	Brief Description
Lesson 20	The Colon	The Colon
Lesson 21	The Exclamation Point	The Exclamation Point
Lesson 22	The Hyphen	The Hyphen
Lesson 23	Aesop's Fables	Aesop's Fables
Lesson 24	Name the Fruits	Name the Fruits
Lesson 25	Explore Literature 1	Explore Literature 1
Lesson 26	A Little Bit of Math	A Little Bit of Math
Lesson 27	Rosa Parks	Rosa Parks
Lesson 28	What are the Capitals?	What are the Capitals?
Lesson 29	Identify the States	Identify the States
Lesson 30	Identify the Objects	Identify the Objects
Lesson 31	Explore Literature 2	Explore Literature 2
Lesson 32	A Little More Math	A Little More Math
Lesson 33	Abraham Lincoln	Abraham Lincoln
Lesson 34	Identify the Continents	Identify the Continents
Lesson 35	Famous Landmarks	Famous Landmarks
Lesson 36	Name the Animals	Name the Animals
Lesson 37	Geometric Shapes	Geometric Shapes
Lesson 38	Aesop's Fables	Aesop's Fables

